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## About This Content

Around the world in 80 flights! Circumnavigate the globe, heading east from the historic Farnborough airfield in the UK, on an epic 80-leg journey around the world. Fly over the Alps and Pyrenees before facing the challenge of the mighty Himalayan range. Explore the Far East and Australia. Blaze a trail from the frozen north, to tropical Africa. Conquer the lonely Pacific, leapfrogging across a series of islands as you make your way to the United States. Make landfall and catch your breath before flying over some of the most stunning scenery in the world as you head across the vast expanse of the USA to the Caribbean before venturing a trans-Atlantic crossing back to Farnborough.

Each of the 80 flight legs can be flown individually or consecutively and are comprehensively detailed, with a flight plan, pilot's notes, full briefing and a guide to many of the wonders of the world that pass beneath your wings. From man-made wonders such as the Great Pyramids and the Golden Gate Bridge, to natural wonders such as Mount Kilimanjaro, the Sahara Desert, the Indonesian Archipelago and the Grand Canyon, the entire route has been carefully chosen to showcase the breathtaking beauty of the planet.

Complete the entire trip around the globe in a stunning recreation of the 1937 Lockheed Electra 10E and you will have truly earned the special circumnavigators' certificate awarded to master aviators!

## Features

- Over 400 hours flying time and 35,000 miles
- Over 112 countries are either visited or flown over

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- The longest flight is nearly 3000 miles from Honolulu to San Francisco
  - The shortest flight is 55 miles from Helsinki to Talinn, Estonia, crossing the Baltic
  - The northernmost point of the trip is Sondre Stromfjord in Greenland whilst the southernmost point is Darwin, Australia

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Title: FSX: Steam Edition - Around The World In 80 Flights Add-On

Genre: Simulation

Developer:

First Class Simulations

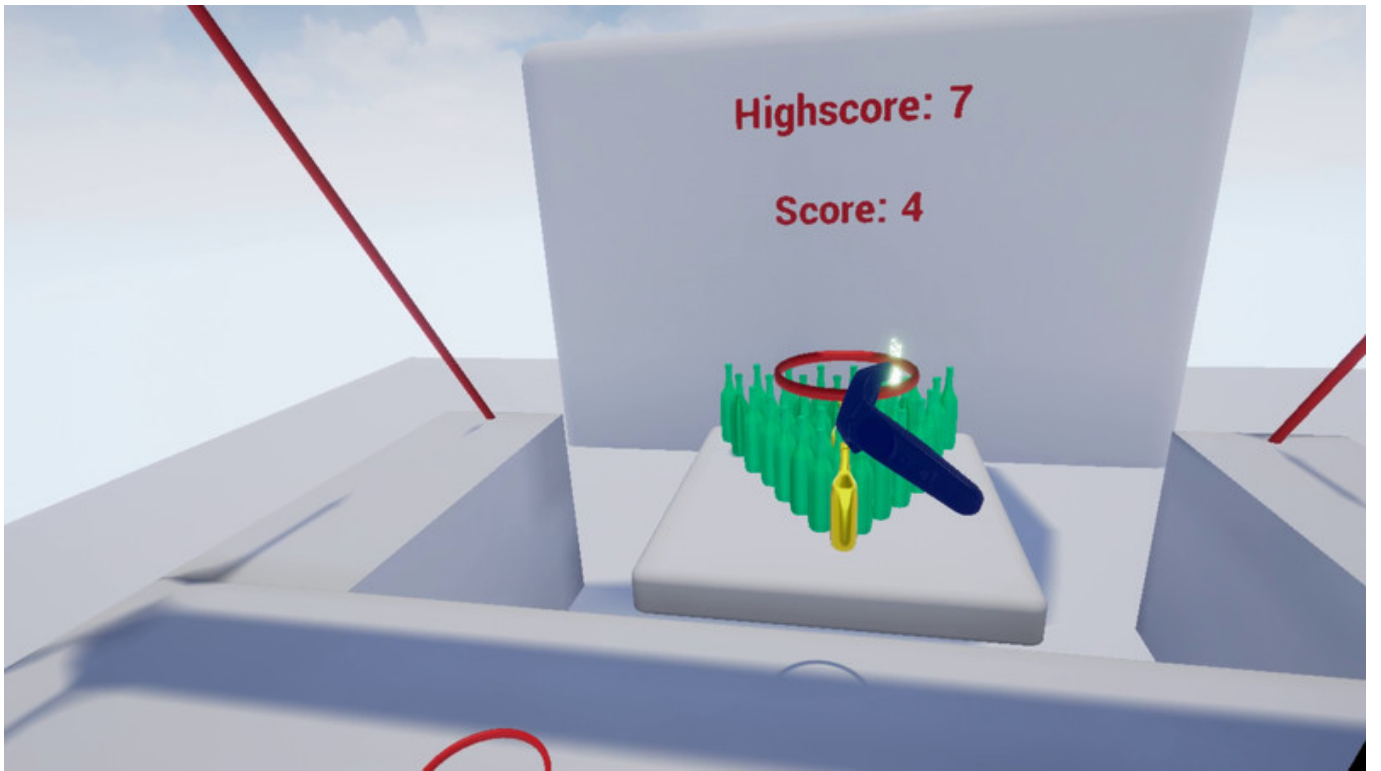
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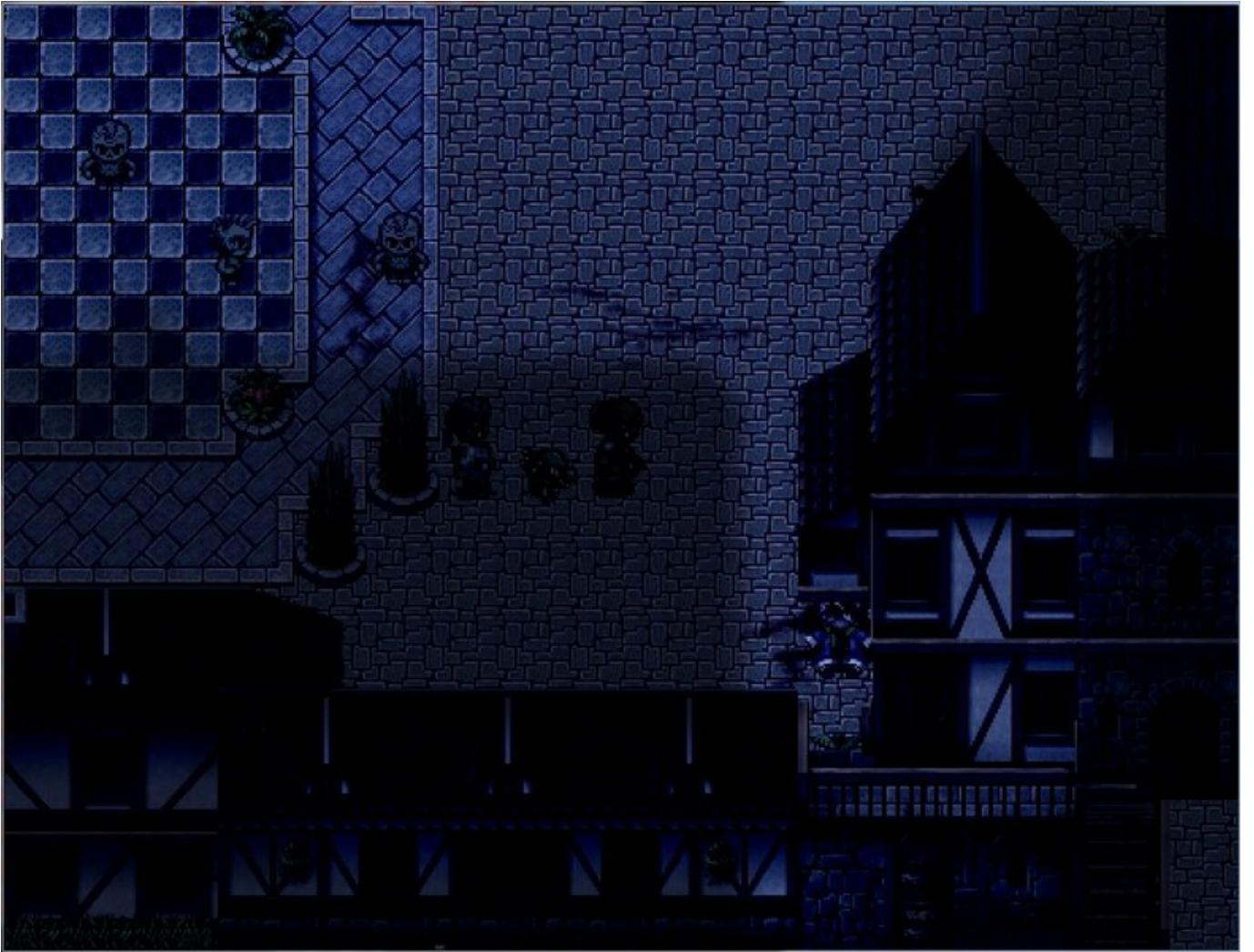
Dovetail Games - Flight

Release Date: 14 Jan, 2015

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English









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Great Game ! You can tell the devoper has spent a great deal of time getting everything right. This is a recomended buy.

Message to the developer:

Please don't give up on Steam its just a matter of time for people to learn that you are here.

I have purchased all your games on IOS and will buy them on steam too.  
Inferno 2 plays great on the big screen! Steam needs more developers like you, it surprises me that they don't promote your game more for you.. Fun game! Really cute :). Pro MLG game helped me perform better at 1v1 quick scope no scope games on COD!. Some really fresh puzzle ideas with an unique look and sound.. TRUTH: A lot of additional things DEV want to make can't be done because budget cut.

Still, with the core game system and main story of the game is here.  
It did not feel lacking content or unfinished. It's a SOLID fun side scroll game.

Also, the price is right.  
You get more out of what you pay with the normal price already.. 10/10 wish part 1 in steam as well want that game too

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An interesting, but short, puzzle game. The last puzzle took me most of the time - and I'm still not sure if my solution was what I thought it should be. Worth a look.... A must play. Game has nobody online but is still a ton of fun offline or if you gather 4 people/friends.. Pales in comparison to the rest of the franchise.

Large amount of pointless exposition.  
Frequent glitches that cause crashes to desktop.  
Intriguing outdoor environments, but box you in to small sections of it.  
Decent combat, but not memorable.  
Game overall feels bland and uninteresting.

Unreal Gold is a much better single-player campaign.. To be honest I love these kinda games and if I pay this money for a game that keeps me busy for even two evenings, I think its entertainment value for money, However - I never have game crashes and I mod etc on many high end games and I play all my games on highest graphics settings with no problems, my PC handles this with ease. Well the game kept crashing. I wrote this review as negative initially and also opened a discussion thread about it. I am not exaggerating when I say Kim got back to me within less than a couple of hours and had a fix in beta before the sun set. There is more to this little engineering challenge than meets the eye and just check the negative reviews, those guys didnt even give it a chance. The current community threads are rubbish too, all they embrace is trying to decide what the game is like when actually its completely unique.

I started building a few things un-economically and quickly I was losing money, started again and put in some design time and wow now we making stuff, its easy to criticize a game but why dont you show us if you can actually master it.

If you like economy latched puzzles, solving problems, design etc, this is an awesome game. There is more than a few evenings of fun and mind bending here all for less than the cost of a sudoku book. Give it a whorl YES I RECOMMEND. This game is like a less colorful version of Super Meat-Boy! But its alot more challenging! I recommend this game to all ages!. I want FlyByNo to play at my wedding pls. WOW this game really knocked my socks off!!! i liked that part in it!



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